

# BRIDGE ACE

## SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive  thru \_\_\_\_\_ Maximal   
**Support: Dbl**  thru \_\_\_\_\_ **Redbl**   
 Card-showing  Minimum Offshape T/O

## SIMPLE OVERCALL

1 level \_\_\_\_\_ to \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

## JUMP OVERCALL

**Strong**  **Intermediate**  **Weak**

## OPENING PREEMPTS

Sound    Light    Very Light

3/4-bids           

**Conv./Resp.** \_\_\_\_\_

## DIRECT CUEBID

OVER:    Minor    Major

Natural                       

Strong T/O                   

Michaels                    

**SLAM CONVENTIONS**    Gerber     4NT: Blackwood     RKC     1430

vs Interference: DOPI     DEPO     Level: \_\_\_\_\_    ROPI

## LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>x x</b>	x x x x	<b>x x</b>	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	<b>T 9</b> x	A K J x	A Q J x
K Q x	K J T x	A J T 9 x	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

### LENGTH LEADS:

4<sup>th</sup> Best    vs SUITS     vs NT

3<sup>rd</sup>/5<sup>th</sup> Best    vs SUITS     vs NT

Attitude    vs NT

**Primary signal to partner's leads**  
 Attitude     Count     Suit preference

## SPECIAL CARDING PLEASE ASK

## NOTRUMP OVERCALLS

**Direct:** \_\_\_\_\_ to \_\_\_\_\_ Systems on   
**Conventional**  \_\_\_\_\_  
**Balancing:** \_\_\_\_\_ to \_\_\_\_\_  
 Jump to 2NT: Minors  2 Lowest   
**Conventional**  \_\_\_\_\_

## DEFENSE VS NOTRUMP

**vs:** \_\_\_\_\_

2♣ \_\_\_\_\_

2♦ \_\_\_\_\_

2♥ \_\_\_\_\_

2♠ \_\_\_\_\_

**Dbl:** \_\_\_\_\_

**Other** \_\_\_\_\_

## OVER OPP'S DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
**2NT Over**    **Limit+**    **Limit**    **Weak**

**Majors**           

**Minors**           

**Other** \_\_\_\_\_

## VS Opening Preempts Double Is

Takeout  thru \_\_\_\_\_ **Penalty**   
**Conv. Takeout:** \_\_\_\_\_  
**Lebensohl 2NT Response**   
**Other:** \_\_\_\_\_

## DEFENSIVE CARDING

vs SUITS    vs NT

Standard:                       

Except  \_\_\_\_\_

Upside-Down  
 count                       

attitude                    

**FIRST DISCARD**

Lavinthal                    

Odd/Even                    

\_\_\_\_\_                       

**OTHER CARDING**

Smith Echo                   

Trump Suit Pref.            

Foster Echo                   

**NAMES** \_\_\_\_\_

## GENERAL APPROACH

**Two Over One:**    Game Forcing     Game Forcing Except When Suit Rebid   
**VERY LIGHT:**    Openings     3<sup>rd</sup> Hand     Overcalls     Preempts   
**FORCING OPENING:** 1♣  2♣  **Natural 2 Bids**  **Other** \_\_\_\_\_

## NOTRUMP OPENING BIDS

**1NT**  
 \_\_\_\_\_ to \_\_\_\_\_    3♣ \_\_\_\_\_  
 \_\_\_\_\_ to \_\_\_\_\_    3♦ \_\_\_\_\_  
 5-card Major common    3♥ \_\_\_\_\_  
 System on over \_\_\_\_\_ 3♠ \_\_\_\_\_  
 2♣ Stayman  **Puppet**  \_\_\_\_\_  
 2♦ Transfer to ♥     4♦, 4♥ Transfer   
                                  **Forcing Stayman**     **Smolen**   
 2♥ Transfer to ♠     **Lebensohl** (\_\_\_\_ denies)   
 2♠ \_\_\_\_\_    **Neg. Double:** \_\_\_\_\_  
 2NT \_\_\_\_\_    **Other:** \_\_\_\_\_

2NT \_\_\_\_\_ to \_\_\_\_\_  
**Puppet Stayman**   
**Transfer Responses:**  
                                  **Jacoby**     **Texas**   
 3♠ \_\_\_\_\_

3NT \_\_\_\_\_ to \_\_\_\_\_  
**Conventional NT Openings**  
 \_\_\_\_\_

## MAJOR OPENING

Expected

Minimum Length	4	5
1 <sup>st</sup> /2 <sup>nd</sup> Seat	<input type="checkbox"/>	<input type="checkbox"/>
3 <sup>rd</sup> /4 <sup>th</sup> Seat	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise:    Force  Inv.  **Weak**   
 After Overcall:    Force  Inv.  **Weak**   
 Conv. Raise: **2NT**  **3NT**  **Splinter**   
**Other:** \_\_\_\_\_  
 1NT: **Forcing**  **Semi-forcing**   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
**Drury**  **Reverse**  **2-Way**  **Fit**   
**Other:** \_\_\_\_\_

## MINOR OPENING

Expected                    **NF**

Minimum Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise:    Force  Inv.  **Weak**   
 After Overcall:    Force  Inv.  **Weak**   
 Forcing Raise: **Jump Shift in other minor**   
**Single raise**     **Other:** \_\_\_\_\_  
 Frequently bypass 4+ ♦   
 1NT/1♣ \_\_\_\_\_ to \_\_\_\_\_  
 2NT Forcing     Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
**Other:** \_\_\_\_\_

## DESCRIBE

## RESPONSES/REBIDS

<b>2♣</b> _____ to _____ HCP Strong <input type="checkbox"/> <b>Other</b> <input type="checkbox"/> _____ 2♦ Response: Negative <input type="checkbox"/> Waiting <input type="checkbox"/>	
<b>2♦</b> _____ to _____ HCP Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>
<b>2♥</b> _____ to _____ HCP Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>
<b>2♠</b> _____ to _____ HCP Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>

**OTHER CONV. CALLS:** **New Minor Forcing**  **2-Way NMF**   
 Weak Jump Shifts: **In Competition**  **Not in Competition**  \_\_\_\_\_  
**4<sup>th</sup> Suit Forcing:** 1 Round  to Game  \_\_\_\_\_

When attention is called to an irregularity – **CALL THE DIRECTOR.**

BD #	DLR & VUL	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	MPS	BD #	DLR & VUL	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	MPS
1	N NONE							21	N N-S						
2	E N-S							22	E E-W						
3	S E-W							23	S BOTH						
4	W BOTH							24	W NONE						
5	N N-S							25	N E-W						
6	E E-W							26	E BOTH						
7	S BOTH							27	S NONE						
8	W NONE							28	W N-S						
9	N E-W							29	N BOTH						
10	E BOTH							30	E NONE						
11	S NONE							31	S N-S						
12	W N-S							32	W E-W						
13	N BOTH							33	N NONE						
14	E NONE							34	E N-S						
15	S N-S							35	S E-W						
16	W E-W							36	W BOTH						
17	N NONE							37	N N-S						
18	E N-S							38	E E-W						
19	S E-W							39	S BOTH						
20	W BOTH							See your results at <a href="http://www.bridgeace.com">www.bridgeace.com</a>							